Dynamical systems, information and time series

Stefano Marmi Scuola Normale Superiore http://homepage.sns.it/marmi/ Lecture 5- European University Institute November 6, 2009

- Lecture 1: An introduction to dynamical systems and to time series. Periodic and quasiperiodic motions. (Sept 18)
- Lecture 2: A priori probability vs. statistics: ergodicity, uniform distribution of orbits. The analysis of return times. Kac inequality. Mixing (Sep 25)
- Lecture 3: Shannon and Kolmogorov-Sinai entropy. Randomness and deterministic chaos. Relative entropy and Kelly's betting. (Oct 9)
- Lecture 4: Time series analysis and embedology: can we distinguish deterministic chaos in a noisy environment? (Tuesday, Oct 27, 11am-1pm)
- Lecture 5: Fractals and multifractals. (Nov 6, 3pm-5pm)

Self-similarity and fractals

A subset **A** of Euclidean space will be considered a "fractal" when it has most of the following features:

- A has fine structure (wiggly detail at arbitrarily small scales)
- A is too irregular to be described by calculus (e.g. no tangent space)
- A is self-similar or self-affine (maybe approximately or statistically)
- the fractal dimension of **A** is non-integer
- A may have a simple (recursive) definition
- A has a "natural" appearance: "Clouds are not spheres, mountains are not cones, coastlines are not circles, and bark is not smooth, nor does lightning travel in a straight line . . ." (B. Mandelbrot)





self-similar fractals





self-affine fractals

From: K. Falconer, Techniques in Fractal Geometry, Wiley 1997



(e)

self-conformal fractals

(f)

Statistically self-similar fractals

Nov 6, 2009 From: K. Falconer, Techniques in Fractal Geometry, Wiley 1997

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Mathematics, shapes and nature







Dynamical systems, information and ti

http://classes.yale.edu/fractals/Panorama/Nature/NatFracGallery/Gallery/Gallery.html





From http://en.wikipedia.org/wiki/Image:Square1.jpg

Lichtenberg Figure

High voltage dielectric breakdown within a block of plexiglas creates a beautiful fractal pattern called a Lichtenberg_figure. The branching discharges ultimately become hairlike, but are thought to extend down to the molecular level. Bert Mickman, <u>http://www.teslamania.comes-S. Marmi</u>



A <u>diffusion-limited aggregation</u> (DLA), cluster, Copper, aggregate formed from a <u>copper sulfate</u> solution in an electrode position cell. Kevin R. Johnson, Wikipedia

Coastlines





Massachusetts

D=1.15



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200 km

100 km

50 km

http://upload.wikimedia.org/wikipedia/com mons/2/20/Britain-fractal-coastlingamical systems, information and time Nov 6, 2009 combined.jpg

How long is a coastline?



The answer depends on the scale at which the measurement is made: if s is the reference length the coastline length L(s) will be Log L(s) = (1-D) log s + cost(Richardson 1961, Mandelbrot Science 1967)

How long is the coast of Britain? Statistical self-similarity and fractional dimension Science: 156, 1967, 636-638 B. B. Mandelbrot

Seacoast shapes are examples of highly involved curves with the property that - in a statistical sense - each portion can be considered a reduced-scale image of the whole. This property will be referred to as "statistical self-similarity." The concept of "length" is usually meaningless for geographical curves. They can be considered superpositions of features of widely scattered characteristic sizes; as even finer features are taken into account, the total measured length increases, and there is usually no clear-cut gap or crossover, between the realm of geography and details with which geography need not be concerned.

How long is the coast of Britain? Statistical self-similarity and fractional dimension Science: 156, 1967, 636-638 B. B. Mandelbrot

Quantities other than length are therefore needed to discriminate between various degrees of complication for a geographical curve. When a curve is self-similar, it is characterized by an exponent of similarity, D, which possesses many properties of a dimension, though it is usually a fraction greater that the dimension 1 commonly attributed to curves. I propose to reexamine in this light, some empirical observations in Richardson 1961 and interpret them as implying, for example, that the dimension of the west coast of Great Britain is D =1.25. Thus, the so far esoteric concept of a "random figure of fractional dimension" is shown to have simple and concrete applications of great usefulness.

"Box counting" dimension



 $D = \lim_{s \to 0} \frac{\log N(s)}{\log(1/s)}$





Box counting (Minkowski) dimension

Let E be a non-empty bounded subset of \mathbb{R}^n and let N_r (E) be the smallest number of sets of diameter r needed to cover E

- Lower dimension $\dim_{B} E = \liminf_{r \to 0} \log N_{r}(E) / -\log r$
- Upper dimension $\dim^{B} E = \limsup_{r \to 0} \log N_{r}(E) / -\log r$
- Box-counting dimension: if the lower and upper dimension agree then we define

dim $E = \lim_{r \to 0} \log N_r(E) / -\log r$

Hausdorff dimension

A finite or countable collection of subsets $\{U_i\}$ of \mathbb{R}^n is a δ cover of a set E if $|U_i| < \delta$ for all i and E is contained in U_i U_i $H^{s}_{\delta}(E) = \inf \{ \Sigma_{i} \mid U_{i} \mid s, \{U_{i}\} \text{ is a } \delta \text{-cover of } E \}$ s-dimensional Hausdorff measure of E: H^s (E) = $\lim_{\delta \to 0} H^{s}_{\delta}$ (E) It is a Borel regular measure on \mathbb{R}^n , it behaves well under similarities and Lipschitz maps $\mathcal{H}^{s}(E)$

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The Hausdorff dimension $\dim_{H} E$ is the number at which the Hausdorff measure H^s (E) jumps from ∞ to 0



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D=log4/log3=1.261859... Dynamical systems, information and time



Figure 3.6 A cut-out set in the plane. Here, the largest possible disc is removed at each step. The family of discs removed is called the Apollonian packing of the square, and the cut-out set remaining is called the residual set, which has Hausdorff and box dimension about 1.31 From: K. Falconer, Techniques in Fractal Geometry, Wiley 1997

$$L_{0} = 1, \quad L_{1} = 4/3, \quad L_{2} = 4^{2}/3^{2}, \quad \text{etc...} \quad L_{k} \to \infty$$

$$s = 1/3^{k}, \quad N(s) = 4^{k} \to D = \frac{\log 4^{k}}{\log 3^{k}} = \frac{\log 4}{\log 3}$$

Fractal snowflake



Infinite perimeter, finite area, D=log4/log3=1.261859. Nov 6, 2009

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Sierpinski triangle (1916)











A fractal carpet (zero area)



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D=3log2/log3=1. 892789...

A fractal sponge



Zooming in



Changing parameters

•The triangle of Sierpinski is the attractor of an iterated function system (i.f.s).

•The i.f.s. is made of three affine maps (each contracting by a factor $\frac{1}{2}$ and leaving one of the initial vertices fixed)

•Combining the affine maps with rotations one can change the shape considerably



Hausdorff metric and compact sets

$X = [0,1]^2$ d((x,y),(x',y')) = |x-x'|+|y-y'| Manhattan metric $\mathcal{H}(X) = \{E \text{ compact nonempty subsets of } X\}$ h(E,F)=max(d(E,F),d(F,E)) $d(E,F) = \max_{x \in E} \min_{y \in F} d(x, y)$ $d(E,F)\neq d(F,E)$ d(E,F)>0 F Ε d(F,E)=0 Theorem: $(\mathcal{H}(X),h)$ is a complete metric space \rightarrow Cauchy sequences have a limit!

Contractions and Hausdorff metric

Proposition: if w:X \rightarrow X is a contraction with Lipschitz constant s then w is also a contraction on ($\mathcal{H}(X)$,h) with Lipschitz constant s

To each family \mathcal{F} of contractions on X one can associate a family of contractions on ($\mathcal{H}(X)$,h). By Banach-Caccioppoli to each such \mathcal{F} will correspond a compact nonempty subset \mathcal{A} of X: the attractor associated to \mathcal{F}

 $\begin{aligned} d(w(E),w(F)) = \max \min d(y,z) &= \max \min d(w(e),w(f)) \\ y \in E \quad z \in F \quad e \in E \quad f \in F \\ &\leq s \max \min d(e,f) = s \quad d(E,F) \\ &e \in E \quad f \in F \end{aligned}$

Iterated function systems

- $$\label{eq:sigma_i} \begin{split} \mathcal{F} &= \{w_1,\,\ldots,\,w_N\} \text{ each } w_i: X {\rightarrow} X \text{ is a contraction of constant } s_i, \\ 0 &\leq s_i {<} 1 \end{split}$$
- Let $\mathscr{W}: \mathscr{H}(X) \to X$

$$\mathscr{W}(E) = \bigcup_{1 \le i \le N} w_i(E)$$

- Then \mathscr{W} contracts the Hausdorff metric h with Lipschitz constant $s = \max s_i$. We denote by \mathscr{A} the corresponding attractor $1 \le i \le N$
- Given any subset E of X, the iterates $\mathscr{W}^{n}(E) \to \mathscr{A}$ exponentially fast, in fact $h(\mathscr{W}^{n}(E), \mathscr{A}) \approx s^{n}$ as $n \to \infty$

Self similarity and fractal dimension

If the contractions of the i.f.s. $\mathcal{F} = \{w_1, ..., w_N\}$ are

- Similarities the attractor \mathcal{A} will be said self-similar
 - Affine maps \longrightarrow the attractor \mathcal{A} will be said self-affine
- Conformal maps (i.e. their derivative is a similarity) then the attractor \mathcal{A} will be said self-conformal

If the open set condition is verified, i.e. there exists an open set U such that $w_i(U) \cap w_j(U) = \emptyset$ if $i \neq j$ and $U_i w_i(U)$ is an open subset of U then the dimension d of the attractor \mathcal{A} is the unique positive solution of $s_1^d + s_2^d + \ldots + s_N^d = 1$

Inverse problem

Inverse problem: given $\varepsilon >0$ and a target (fractal) set \mathcal{T} can one find an i.f.s \mathcal{F} such that the corresponding attractor \mathcal{A} is ε -close to \mathcal{T} w.r.t. the Hausdorff distance h?

Collage Theorem (Barnsley 1985) Let $\varepsilon >0$ and let $\mathcal{T}\in \mathcal{H}(X)$ be given. If the i.f.s. $\mathcal{F} = \{w_1, ..., w_N\}$ is such that $h(U_{1 \le i \le N} w_i(\mathcal{T}), \mathcal{T}) < \varepsilon$

then

 $h(\mathcal{T}, \mathcal{A}) < \varepsilon / (1-s)$

where s is the Lipschitz constant of \mathcal{F}

Fractal image compression ?

The Collage Theorem tells us that to find an i.f.s. whose attractor "looks like" a give set one must find a set of contracting maps such that the union (collage) of the images of the given set under these maps is near (w.r.t. Hausdorff metric) to the original set.

The collage theorem sometimes allows incredible compression rates of images (of course with loss). It can be especially useful when the information contained in details is not considered very very important

Fractal image compression !

The top-selling multimedia encyclopedia Encarta, published by Microsoft Corporation, includes on one CD-ROM seven thousand color photographs which may be viewed interactively on a computer screen. The images are diverse; they are of buildings, musical instruments, people's faces, baseball bats, ferns, etc. What most users do not know is that all of these photographs are based on fractals and that they represent a (seemingly magical) practical success of mathematics.

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Fractal Image Compression by Michael F. Barnsley

e.g: Barnsley's fern: can be encoded with 160 bytes= 4*10*4 ^{Dynamical systems, information and time} 4 maps 10 parameters (each parameter using 4 bytes)



f(x, y) =	$\int a_n x$	$+b_ny+c_n$	$d_n x + e_n y + k_n$		
$J_n(x, y) =$	$-\sqrt{g_n x}$	$+h_ny+j_n$	$g_n x +$	$h_n y +$	jn)
			0		

the measure attractor and (iii) the

n	a_n	b_n	<i>C</i> _n	d_n	e_n	k_n	g_n	h_n	j_n	p_n
1	19.05	0.72	1.86	-0.15	16.9	-0.28	5.63	2.01	20.0	$\frac{60}{100}$
2	0.2	4.4	7.5	-0.3	-4.4	-10.4	0.2	8.8	15.4	$\frac{1}{100}$
3	96.5	35.2	5.8	-131.4	-6.5	19.1	134.8	30.7	7.5	$\frac{20}{100}$
4	-32.5	5.81	-2.9	122.9	-0.1 Dyna	— 19.9 amical syste	– 128.1 ems, informa	-24.3 Ition and tin	ne-5.8	$\frac{19}{100}$
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From M. Barnsely SUPERFRACTAL S Cambridge University Press 2006 38



From M. Barnsely SUPERFRACTALS Cambridge University Pressynamical systems, information and time Nov 6, 2009 2006



LEFT: the original digital image of Balloon, 512 pixels by 512 pixels, with 256 gray levels at each pixel. RIGHT: shows the same image after fractal compression. The fractal transform file is approximately one fifth the size of the original. JUNE_1996_NOTICES OF THE AMS 657 syFractal Image Compression by Michael F. Barnsley series - S. Marmi

Fractal graphs of functions

Many interesting fractals, both of theoretical and practical importance, occur as graphs of functions. Indeed many time series have fractal features, at least when recorded over fairly long time spans: examples include wind speed, levels of reservoirs, population data and some financial time series market (the famous Mandelbrot cotton graphs)

Weierstrass nowhere differentiable continuous function:

 $f(t) = \sum_{1 \le k \le \infty} \lambda^{(s-2)k} \sin(\lambda^k t) \qquad 1 < s < 2, \lambda > 2$

The graph of f has box dimension s for λ large enough.





Figure 11.3 Stages in the construction of a self-affine curve *F*. The affine transformations S_1 and S_2 map the generating triangle p_1pp_2 onto the triangles p_1q_1p and pq_2p_2 , respectively, and transform vertical lines to vertical lines. The rising sequence of polygonal curves E_0, E_1, \ldots are given by $E_{k+1} = S_1(E_k) \cup S_2(E_k)$ and provide increasingly good approximations to *F* (shown in figure 11.4(*a*) for this case)

Fractal graph and i.f.s.

(from K. Falconer, Fractal Geometry, Wile (2003)

$$S_i(t, x) = (t/m + (i - 1)/m, a_i t + c_i x + b_i).$$

Thus the S_i transform vertical lines to vertical lines, with the vertical strip $0 \le t \le 1$ mapped onto the strip $(i - 1)/m \le t \le i/m$. We suppose that

$$1/m < c_i < 1$$
 (11.9)

so that contraction in the t direction is stronger than in the x direction.

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Let $p_1 = (0, b_1/(1 - c_1))$ and $p_m = (1, (a_m + b_m)/(1 - c_m))$ be the fixed points of S_1 and S_m . We assume that the matrix entries have been chosen so that

$$S_i(p_m) = S_{i+1}(p_1) \quad (1 \le i \le m-1)$$

Dynamical systems, information and time (11.10)

so that the segments $[S_i(p_1), S_i(p_m)]$ join up to form a polygonal curve E_1 . To



Self-affine curves defined by the two affine transformations that map the triangle p_1pp_2 onto p_1q_1p and pq_2p_2 respectively. In (a) the vertical contraction of both transformations is 0.7 giving dim graph f = 1.49, and in (b) the vertical contraction of both transformations is 0.8, giving dim graph f = 1.68

from K. Falconer, Fractal Geometry, Wiley, (2003)

Probabilistic i.f.s.

 $\begin{aligned} \mathcal{F} &= \{w_1, \, \dots, \, w_N\}, \, w_i : X \to X \text{ contraction of constant } s_i, \, 0 \leq s_i < 1 \\ (p_1, \dots, p_N) \text{ probability vector } 0 \leq p_i \leq 1, \, p_1 + \dots + p_N = 1 \\ \text{Iteration: at each step with probability } p_i \text{ one applies } w_i \\ \text{i.f.s.: k iterates of a point} \to N^k \text{ points } \mathscr{W} : \mathcal{H}(X) \to X \\ \mathscr{W}(E) = \mathsf{U}_1 \, w_i(E) \end{aligned}$

Probabilistic i.f.s.: k iterates of a point \rightarrow k points

Theorem: each probabilistic i.f.s. has a unique Borel probability invariant measure μ with support = \mathcal{A}

Invariance: $\mu(E) = \sum_{1 \le i \le N} p_i \mu(w_i^{-1}(E))$ for all Borel sets E, equivalently $\int_X g(x) d\mu(x) = \sum_{1 \le i \le N} p_i \int_X g(w_i(x)) d\mu(x)$ for all continuous functions g

Probabilistic i.f.s.

If \mathcal{M} denotes the space of Borel probability measures on X endowed with the metric

 $d(v_1,v_2)=\sup\{|\int_X g(x)dv_1(x)-\int_X g(x)dv_2(x)|, g \text{ Lipschitz, Lip}(g) \le 1\}$ Then a probabilistic i.f.s. acts on measures as follows

 $L_{p,w} v = \Sigma p_i v w_i^{-1}$

And by duality acts con continuos functions $g: X \to \mathbf{R}$ $\int_X g(x) d(L_{p,w} v)(x) = \sum_{1 \le i \le N} p_i \int_X g(w_i(x)) dv(x)$

It is easy to verify that

 $d(L_{p,w} v_1, L_{p,w} v_2) \le s d(v_1, v_2)$ from which the previous theorem follows

Multifractal analysis of measures

Local dimension (local Hölder exponent) of a measure μ at a point x: $\dim_{loc} \mu(x) = \lim_{r \to 0} \log \mu(B(x,r))/\log r$ (when the limit exists) $\alpha > 0, E_{\alpha} = \{x \in X, \dim_{loc} \mu(x) = \alpha\}$ For certain measures μ the sets E_{α} may be non-empty over a range of values of α : multifractal measures

multifractal spectrum (singularity spectrum) of the multifractal measure μ : is the function $\alpha \rightarrow f(\alpha)=\dim E_{\alpha}$

http://classes.yale.edu/fractals/

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With equal probabilities, the <u>Random Algorithm</u> for the IFS with these rules

$T_3(x, y) = (x/2, y/2) + (0, 1/2)$	$T_4(x, y) = (x/2, y/2) + (1/2, 1/2)$
$T_1(x, y) = (x/2, y/2)$	$T_2(x, y) = (x/2, y/2) + (1/2, 0)$

fills in the unit square uniformly.

The pictures below were generated with these probabilities

 $p_1 = 0.1, p_2 = p_3 = p_4 = 0.3.$

Successive pictures show increments of 25000 points. With enough patience, the whole square will fill in, but some regions fill in more quickly than others



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